

Alternating Projection-Based Iterative Learning Control for Repetitive Systems with Varying Trial Lengths and Practical Input Constraints

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- 1 Iterative learning control
- 2 Varying trial length problem
- 3 Alternating projection-based ILC
- 4 Conclusion and Future work

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Iterative learning control (ILC)

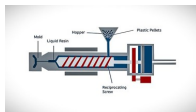
- **Application examples**

- Gantry crane
- Medical rehabilitation
- Injection molding
- Robotic arm



- **Goal**

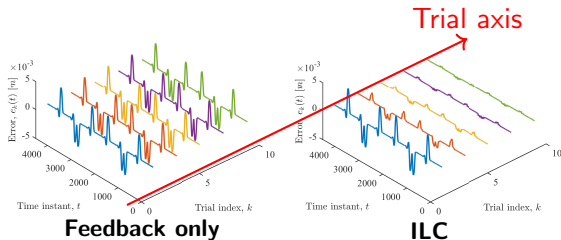
- Perfect tracking by ILC



- **Insights**

- Repetitive
- Learning

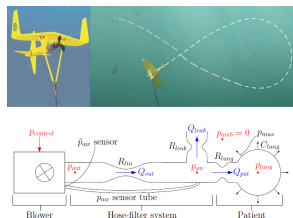
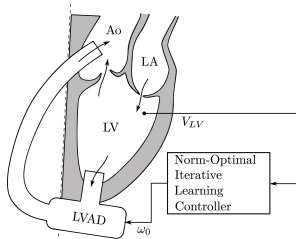
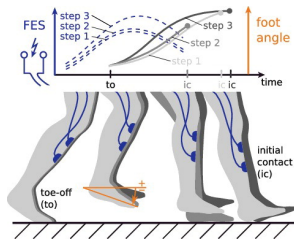
- **Reduce repetitive disturbances!**



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Repetitive systems with varying trial lengths

- Foot motion assist device¹
- Left ventricular assist device²
- Marine hydrokinetic energy system³
- Mechanical ventilator⁴



¹Thomas Seel et al. "Monotonic convergence of iterative learning control systems . . .". In: *Int. J. Control.* (2017).

²Maïke Ketelhut et al. "Iterative learning control of ventricular assist devices . . .". In: *Control Eng. Pract.* (2019).

³Mitchell Cobb et al. "Flexible-time receding horizon iterative learning . . .". In: *IEEE Trans. Control Syst. Technol.* (2022).

⁴Joey Reinders et al. "Triggered repetitive control: Application to . . .". In: *IEEE Trans. Control Syst. Technol.* (2023).

Varying trial length problem

- **Missing information for learning**
 - **Extra design for learning efficiency**

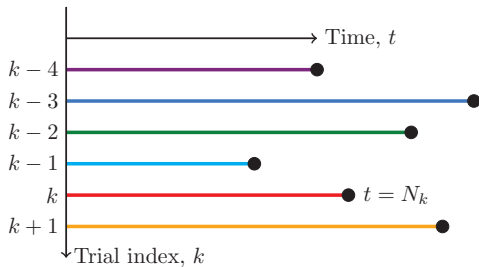


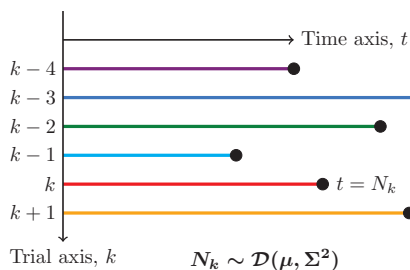
Illustration of varying trial length problem

Varying trial length problem

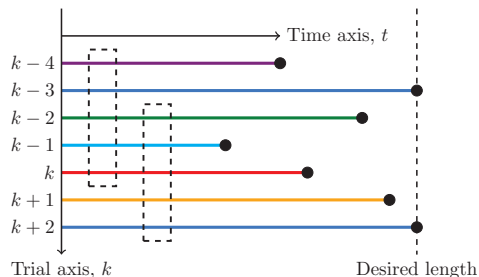
- **Missing information for learning**

- **Extra design for learning efficiency**

- **Model assumption** (Stochastic^{5,6} ..., deterministic^{7, 8} ...)



Stochastic model



Deterministic model

⁵Xuefang Li et al. "An iterative learning control approach for linear systems ...". In: *IEEE Trans. Autom. Control.* (2014)

⁶Dong Shen et al. "On almost sure and mean square convergence of P-type ILC ...". In: *Automatica.* (2016)

⁷Thomas Seel et al. "Monotonic convergence of iterative learning control systems ...". In: *Int. J. Control.* (2017)

⁸Deyuan Meng et al. "Deterministic convergence for learning ...". In: *IEEE Trans. Neural Netw. Learn. Syst.* (2018)

Varying trial length problem

- **Missing information for learning**

- **Extra design for learning efficiency**

- **Model assumption** (Stochastic, deterministic)

- **Information compensation** (zero⁵, prediction^{6,7}, no compensation^{8,9}
..., ...)

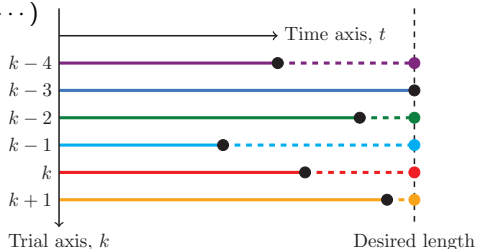


Illustration of compensations

⁵Dong Shen et al. "On almost sure and mean square convergence of P-type ILC ...". In: *Automatica*. (2016)

⁶Na Lin et al. "Auxiliary predictive compensation-based ILC ...". In: *IEEE Trans. Syst., Man, Cybern., Syst.* (2019).

⁷Lele Ma et al. "Event-based switching iterative learning model predictive control ...". In: *IEEE Trans. Cybern.* (2023).

⁸Xu Jin. "Iterative learning control for MIMO nonlinear systems with ...". In: *IEEE Trans. Cybern.* (2021).

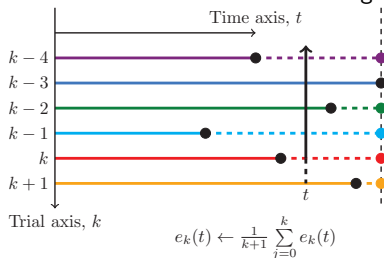
⁹Chen Liu et al. "Optimal learning control scheme for discrete-time ...". In: *IEEE Transactions on Cybernetics* (2022).

Varying trial length problem

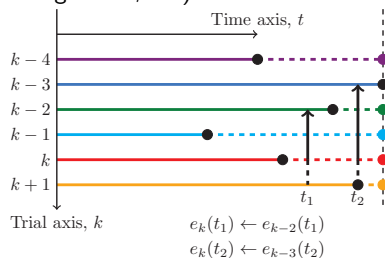
- **Missing information for learning**

- **Extra design for learning efficiency**

- **Model assumption** (Stochastic, deterministic)
- **Information compensation** (zero, prediction, no compensation, ...)
- **Design mechanisms** (iteration-averaging⁵, most recent one-order⁶, event-based switching⁷, optimal design^{8,9} ..., ...)



Iteration-averaging



Most recent one-order

⁵Xuefang Li et al. "An iterative learning control approach for linear systems ...". In: *IEEE Trans. Autom. Control.* (2014).

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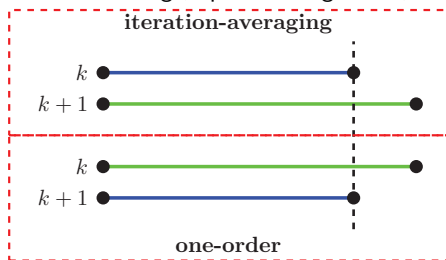
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Varying trial length problem

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Event-based switching

⁵Xuefang Li et al. "An iterative learning control approach for linear systems ...". In: *IEEE Trans. Autom. Control.* (2014).

⁶Xu Jin. "Iterative learning control for MIMO nonlinear systems with ...". In: *IEEE Trans. Cybern.* (2021).

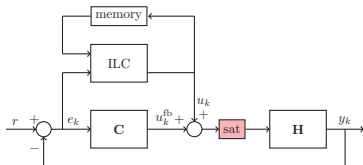
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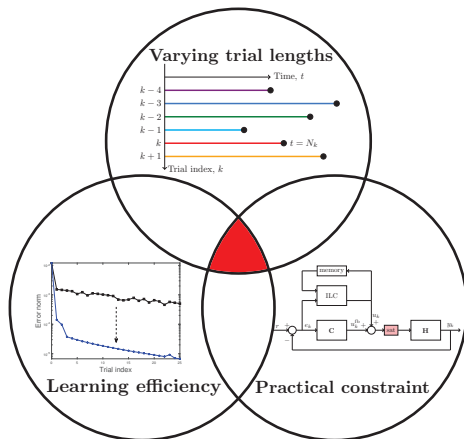
Varying trial length problem

- **Missing information for learning** → **Optimization-based ILC**
 - **Extra design for learning efficiency**
 - **Model assumption** (Stochastic, deterministic)
 - **Information compensation** (zero, prediction, no compensation, ...)
 - **Design mechanisms** (iteration-averaging, most recent one-order, event-based switching, optimal design, ...)
 - **Modified convergence analysis**
 - **Contraction mapping** (linear or globally Lipschitz continuous non-linear systems)
 - **Lyapunov-based composite energy function** (locally Lipschitz continuous non-linear systems)
 - **Variational analysis** (fractional order systems)
- **Practical input constraints** → **Constraint-aware ILC**



Why alternating projection-based design?

- **Alternating projection-based design**
 - Intuitively and customizably geometric interpretation of problem
 - Hilbert space-enabled optimization methods
 - Practical constraint handling



Outline

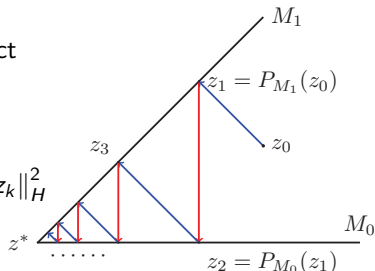
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#0 Alternating projections in Hilbert space

• Example

- $H = \mathbb{R}^2$
- $z = (x, y)$ powered by Cartesian product
- Two convex sets
 - $M_1 = \{(x, y) \in \mathbb{R}^2 : y = x\}$
 - $M_0 = \{(x, y) \in \mathbb{R}^2 : y = 0\}$
- $z_{k+1} = P_{M_0, M_1}(z_k) \triangleq \arg \min_{z \in M_0, M_1} \|z - z_k\|_H^2$
- $\{z_k\}_{k \geq 0}$ converges to $z^* = M_1 \cap M_0$



• Extensions

- **High dimensions:** $x \in \mathbb{R}^n$ and $y \in \mathbb{R}^m$
- **More sets:** $M_0, M_1, M_2, \dots, M_J$

• vs. ILC

- **Proximity Algorithm:** iterate to find a solution (**Learning**)
- **Full model inverse for one step convergence:** $z^* = P_{M_1 \cap M_2}(z_0)$
- **Projection:** optimal ILC design

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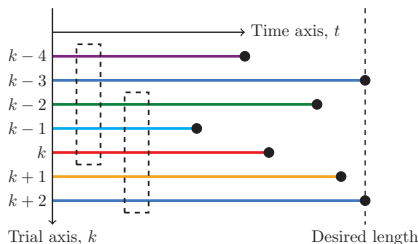
#1 Problem formulation

- **Motivation:** Optimal ILC design for learning efficiency
- **Lifted system with varying trial lengths**

$$\begin{cases} y_k = Gu_k, u_k \in \ell_2^l[0, N-1], y_k \in \ell_2^m[1, N], \\ e_k = F_k(r - y_k), \\ F_k = \begin{bmatrix} I_{N_k} \otimes I_m & 0 \\ 0 & 0_{N_d - N_k} \otimes 0_m \end{bmatrix}. \end{cases} \quad (1)$$

$$e_k = \begin{bmatrix} \underbrace{e_k^T(1), \dots, e_k^T(N_k)}_{N_k}, 0, \dots, 0 \end{bmatrix}^T$$

Zero compensation



Deterministic model assumption

#1 Problem formulation

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Definition 1.1

The **ILC design problem** is to find an ILC update law

$$u_{k+1} = f(e_k, e_{k-1}, \dots, u_k, u_{k-1}, \dots), \quad (2)$$

for zero convergence of the modified tracking error in (1), i.e.,

$$\lim_{k \rightarrow \infty} \|e_k\| = 0. \quad (3)$$

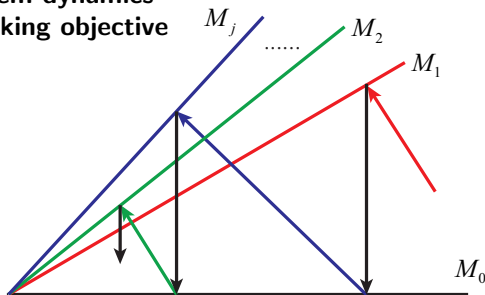
#1 Alternating projection-based ILC using multiple sets

- **Alternating projection problem** \leftarrow **ILC design problem**

design a **projection order** to find a point in the intersection of:

$$M_j = \{(e, u) \in H : e = F_j(r - y), y = Gu\} \in \{M_1, \dots, M_J\}, \quad (4)$$
$$M_0 = \{(e, u) \in H : e = 0\}.$$

- M_j system dynamics
- M_0 tracking objective



Alternating projections between **multiple** sets

#1 Alternating projection-based ILC using multiple sets

- **Alternating projection problem** \leftarrow **ILC design problem**

design a projection order to find a point in the intersection of:

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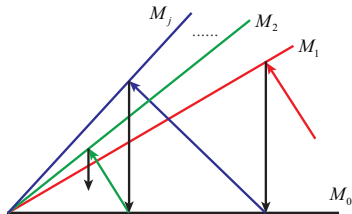
- M_j system dynamics
- M_0 tracking objective

- **Challenges**

- How to design a projection order?
- How to implement the projection?

- **Notations**

- **Projection operator:** $P_j(z) \triangleq \arg \min_{\hat{z} \in M_j} \|\hat{z} - z\|_H^2$.
- **Index sequence:** $\{j_k\}_{k \geq 0}$ where $j_k \in \{1, 2, \dots, J\}$.
- **Projection sequence:** $\{z_k\}_{k \geq 0}$ by $z_{k+1} = P_{j_{k+1}}(z_k)$.



#1 Projection order design

- **Projection order design**
 - Necessary assumptions

Definition 1.2

The sequence $s = \{j_k\}_{k \geq 0}$ taking i **infinitely many times** yields

$$\delta(s, i) = \sup_n [\Delta_{n+1}(i) - \Delta_n(i)] < \infty, \quad (5)$$

where $\{\Delta_n(i) \in \mathbb{N}\}_{n \geq 0}$ is an increasing sequence such that, at the n -times, $j_{\Delta_n(i)} = i$ with $\Delta_0(i) = 0$.

k	1	2	3	4	5	6	7	8	...	$\delta(s, 1)$	$\delta(s, 2)$	$\delta(s, 3)$
j_k	3	1	1	2	3	1	3	2	...	3	4	4

Table. Example with $J = 3$ until $k = 8$.

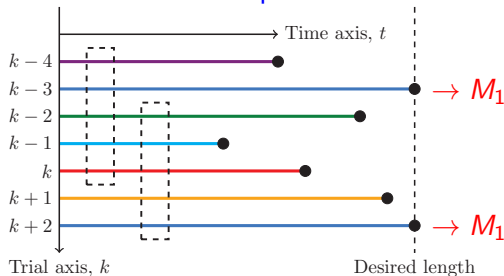
#1 Projection order design

Assumption 1.1

Let F_1 has full row rank and $M_J \subseteq \dots \subseteq M_2 \subseteq M_1$. M_1 appears **infinitely many times** during the alternating projections between M_j and M_0 , i.e.

$$\delta(s, 1) = \sup_n [\Delta_{n+1}(1) - \Delta_n(1)] < \infty. \quad (6)$$

- **Assumption 1.1** ← Deterministic model assumption
- **Full learning property**

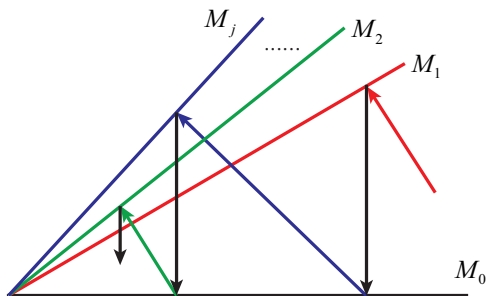


#1 Projection order design

- **Projection order design**

- **Necessary assumption:** Assumption 1.1 (full learning property)
- **Projection order**

$$M_{j_k} = \begin{cases} M_j \in \{M_1, M_2, \dots, M_J\}, & k \text{ is odd,} \\ M_0, & k \text{ is even.} \end{cases} \quad (7)$$



Projection order

#1 Projection order design

- **Projection order design**

- **Necessary assumption:** Assumption 1.1 (full learning property)
- **Projection order**

$$M_{j_k} = \begin{cases} M_j \in \{M_1, M_2, \dots, M_J\}, & k \text{ is odd,} \\ M_0, & k \text{ is even.} \end{cases} \quad (7)$$

- **Convergence analysis:** Alternating projections under (7)

Theorem 1.1

The sequence $\{z_k\}_{k \geq 0}$ converges in norm to the orthogonal projection of z_0 onto $M_j \cap M_0$ under the projection order (7).^a

^aZhihe Zhuang et al. "Alternating projection-based iterative learning control for discrete-time systems with non-uniform trial lengths". In: *International Journal of Robust and Nonlinear Control* (2023).

#1 Optimal ILC algorithms

- **Optimal ILC algorithm** ← **Projection implementation**
 - **Projection implementation** → **Minimizing the cost function**

$$\min \|P_{j_{k+1}}(z_k) - z_k\|_H^2 = \min J_{k+1}, \quad z_{k+1} = P_{j_{k+1}}(z_k). \quad (8)$$

- **Define H by inner product and associated induced norm:**

$$(e, u) \in H = \ell_2^m [1, N] \times \ell_2^l [0, N-1], \quad (9)$$

$$\langle (e, u), (y, v) \rangle_{\{Q, R\}} = \sum_{i=1}^{N_d} e^T(i) Q y(i) + \sum_{i=0}^{N_d-1} u^T(i) R v(i), \quad (10)$$

$$\|(e, u)\|_{\{Q, R\}} = \sqrt{\langle (e, u), (e, u) \rangle_{\{Q, R\}}}, \quad Q \succ 0, R \succeq 0. \quad (11)$$

- **Optimal ILC update law** ← $J_{k+1} = \|e_{k+1}\|_Q^2 + \|u_{k+1} - u_k\|_R^2$

$$u_{k+1} = u_k + L e_k, \quad (12)$$

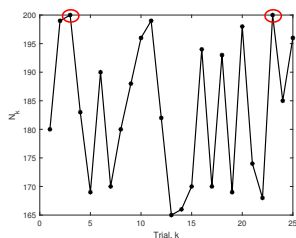
where $L = (G^T Q G + R)^{-1} G^T Q$.

#1 Case study

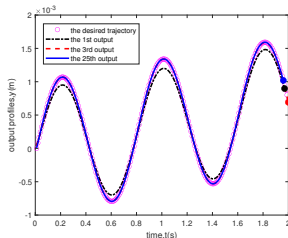
• Transfer function

$$G(s) = \frac{15.8869(s + 850.3)}{s(s^2 + 707.6s + 3.377 \times 10^5)}, \quad (13)$$

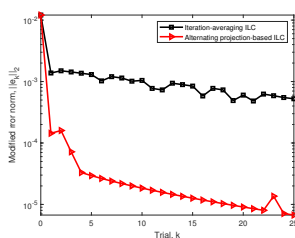
- Sampling time 0.01s, operation time 2s, desired length $N_d = 200$.
- Set $N_k \sim U(160, 200)$ where $\delta(s, 1) = 20$, $N_3 = 200$, and $N_{23} = 200$.



N_k



Output



Error norm

- **Advantages**

- **Optimal design without learning gain tuning**
 - Weighting parameters Q and R vs. Arimoto-type learning gain
- **Straightforward but effective mechanisms**
 - Zero compensation
 - Most recent one-order learning by lifted framework
- **Convergence guarantee under alternating projections**

- **Insights**

- **Special case:** NOILC applied to linear systems with varying trial lengths
- **Allow more design freedom:** More numerical optimization methods
- **Extensions to other non-repetitive ILC problems**
 - Trial-varying tracking references
 - Nonidentical initial state
 - Trial-varying system plant
 -

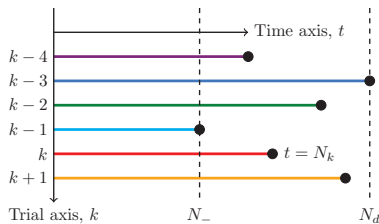
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#2 Problem formulation

- **Motivation:** Optimal ILC design using **probability information**
- **Lifted system with varying trial lengths**

$$\begin{cases} y_k = Gu_k, u_k \in \ell_2^l[0, N-1], y_k \in \ell_2^m[1, N], \\ e_k = F_k(r - y_k), \\ F_k = \begin{bmatrix} I_{N_k} \otimes I_m & 0 \\ 0 & 0_{N_d - N_k} \otimes 0_m \end{bmatrix}. \end{cases} \quad (14)$$

- **Random variable** $N_k \sim \mathcal{D}(N_-, N_d)$



Stochastic model

#2 Problem formulation

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$$\begin{cases} y_k = Gu_k, u_k \in \ell_2^l[0, N-1], y_k \in \ell_2^m[1, N], \\ e_k = F_k(r - y_k), \\ F_k = \begin{bmatrix} I_{N_k} \otimes I_m & 0 \\ 0 & 0_{N_d - N_k} \otimes 0_m \end{bmatrix}. \end{cases} \quad (14)$$

- **Random variable** $N_k \sim \mathcal{D}(N_-, N_d)$
 - $P(N_k = N_i) = p_i$ where $\sum_{i=1}^{N_d - N_- + 1} p_i = 1$.
 - **Stochastic information used:** Mathematical expectation of F_k

$$\begin{aligned} \bar{F} &\triangleq E\{F_k\} \\ &= \text{diag} \left\{ \overbrace{1, \dots, 1}^{N_- - 1}, p(N_k = N_-), \dots, p(N_k = N_d) \right\} \otimes I_m. \end{aligned} \quad (15)$$

#2 Stochastic-optimization ILC via alternating projections

Definition 2.1

The **ILC design problem** is to find an ILC update law

$$u_{k+1} = f(e_k, e_{k-1}, \dots, u_k, u_{k-1}, \dots), \quad (16)$$

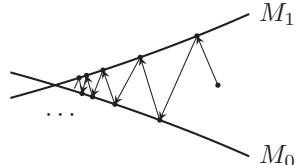
such that $\lim_{k \rightarrow \infty} \|E\{e_k\}\| = 0$.

- **Alternating projection problem** \leftarrow **ILC design problem**

$$M_1 = \{(\underline{e}, u) \in H_E : \underline{e} = E\{F(r - y)\}, y = Gu\}, \quad (17)$$

$$M_0 = \{(\underline{e}, u) \in H_E : \underline{e} = 0\}, \quad (18)$$

$$H_E = \ell_2^m [1, N] \times \ell_2^l [0, N - 1] \quad (19)$$



Alternating projections between **two** sets

#2 Stochastic-optimization ILC algorithm

- **Stochastic-optimization ILC algorithm**

- **Projection implementation** → **Minimizing the cost function**

$$\min \|z_{k+1} - z_k\|_{H_E}^2 = \min J_{k+1}^E \quad (20)$$

- **Define the Hilbert space H_E :**

$$\langle (\underline{e}, u), (\underline{e}, v) \rangle_{\{Q,R\}} = \underline{e}^T Q \underline{z} + u^T R v, \quad (21)$$

$$\|(\underline{e}, u)\|_{\{Q,R\}} = \sqrt{\langle (\underline{e}, u), (\underline{e}, u) \rangle_{\{Q,R\}}}, \quad Q \succ 0, R \succeq 0. \quad (22)$$

- **Stochastic-optimization ILC** ← $J_{k+1}^E = \|E\{e_{k+1}\}\|_Q^2 + \|u_{k+1} - u_k\|_R^2$

Theorem 2.1

Minimizing J_{k+1}^E has a feedforward solution

$$u_{k+1} = u_k + L_E e_k, \quad (23)$$

where $L_E = (G^T K G + R)^{-1} G^T \bar{F}^T Q$ and $K = E \{F_k^T Q F_k\}$.^a

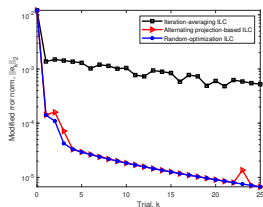
^aZhihe Zhuang et al. "Iterative learning control for repetitive tasks with randomly varying trial lengths using successive projection". In: *Int. J. Adapt. Control Signal Process.* (2022).

#2 Case study

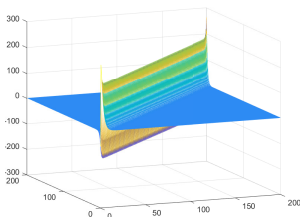
• Transfer function

$$G(s) = \frac{15.8869(s + 850.3)}{s(s^2 + 707.6s + 3.377 \times 10^5)}, \quad (24)$$

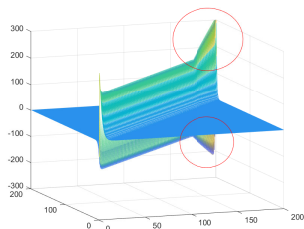
- Sampling time 0.01s, operation time 2s, desired length $N_d = 200$.
- Set $N_k \sim U(160, 200)$ where $\delta(s, 1) = 20$, $N_3 = 200$, and $N_{23} = 200$.



Error norm



#1 L



#2 L_E

- **Advantages**

- **Optimal design without learning gain tuning**
 - Weighting parameters Q and R vs. Arimoto-type learning gain
- **Straightforward but effective mechanisms**
 - Zero compensation
 - Most recent one-order learning by lifted framework
- **Convergence guarantee under alternating projections**
- **Further optimization using probability information**

- **Insights**

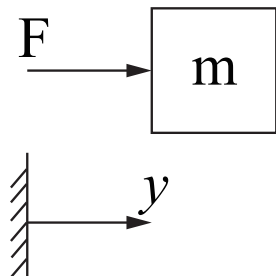
- **More information used for optimization**
- **Modified weights in learning gain**
- **Extensions to other stochastic factors**
 - Non-repetitive disturbances with known probability information
 -

- 1 Iterative learning control
- 2 Varying trial length problem
- 3 Alternating projection-based ILC**
 - #0 Alternating projections in Hilbert space
 - #1 Alternating projection-based ILC using multiple sets
 - #2 Stochastic-optimization ILC via alternating projections
 - **#3 Constraint-aware ILC via alternating projections**
- 4 Conclusion and Future work

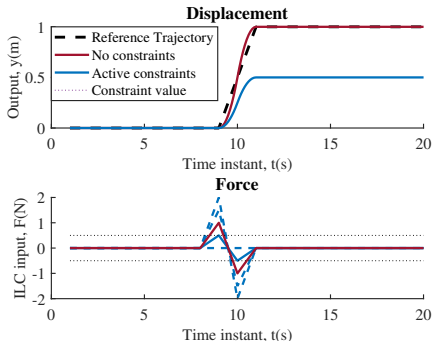
#3 Why constraint-aware ILC?

• Why constraint-aware ILC?

- Mass example
- Issues
 - Integral windup in iteration domain
 - Lower learning efficiency



Mass example



Input and output

#3 Why constraint-aware ILC?

- **Why constraint-aware ILC?**

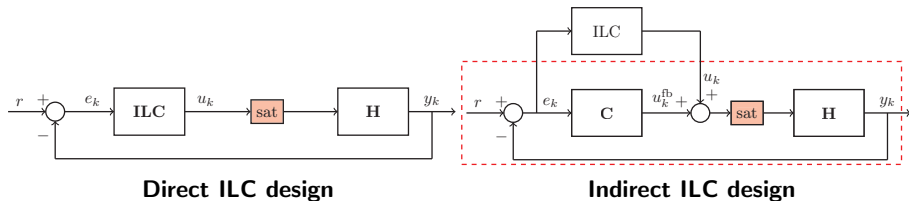
- **Mass example**

- **Issues**

- Integral windup in iteration domain
 - Lower learning efficiency

- **Solution:** Enable ILC with **constraint awareness**

- **Input constraints:** Direct ILC^{5,6, ...} vs. Indirect ILC (separately)^{7,8, ...}



⁵Ronghu Chi et al. "Constrained data-driven optimal iterative learning control". In: *J. Process Control* (2017).

⁶Matthew C Turner et al. "Anti-windup compensation for a class of iterative learning ...". In: *2023 ACC. IEEE. 2023*.

⁷Sandipan Mishra et al. "Optimization-based constrained iterative ...". In: *IEEE Trans. Control Syst. Technol.* (2010).

⁸Gijo Sebastian et al. "Convergence analysis of feedback-based iterative learning control ...". In: *Automatica*. (2019).

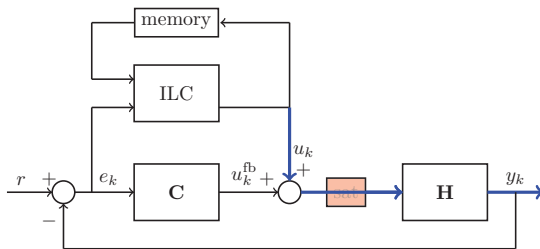
#3 Problem formulation

- **Process sensitivity** $u_k \rightarrow y_k$ (without constraints):

$$y_k = Gu_k, \quad (25)$$

where the input constraint for ILC $u_k \in \Omega_{\text{ff}}$ is **unknown** subject to:

- **Actuator constraints**
- **Extra non-repetitive disturbances:** $u_k + u_k^{\text{fb}} \in \Omega$



Closed-loop control block diagram

#3 Problem formulation

- **Process sensitivity** $u_k \rightarrow y_k$ (without constraints):

$$y_k = Gu_k, \quad (25)$$

where the input constraint for ILC $u_k \in \Omega_{\text{ff}}$ is **unknown** subject to:

- **Actuator constraints**
- **Extra non-repetitive disturbances:** $u_k + u_k^{\text{fb}} \in \Omega$

Definition 3.1

The **ILC design problem** is to **find a suitable** Ω_{ff} to solve the constrained optimization problem

$$\begin{aligned} \min_{u_{k+1} \in \Omega_{\text{ff}}} J_{k+1}(u_{k+1}) \\ \text{s.t. } e_{k+1} = r - Gu_{k+1}, \end{aligned} \quad (26)$$

to find an ILC algorithm generating ILC input sequence $\{u_{k+1}\}_{k \geq 0}$ such that e_{k+1} converges as k increases.

#3 Constraint-aware ILC via alternating projections

- **Alternating projection problem** \leftarrow **ILC design problem**

find two points minimizing the distance between

$$M_1 = \{(e, u) \in H : e = r - y, y = Gu\}, \quad (27)$$

$$M_0 = \{(e, u) \in H : e = 0, u \in \Omega_{\text{ff}}\}, \quad (28)$$

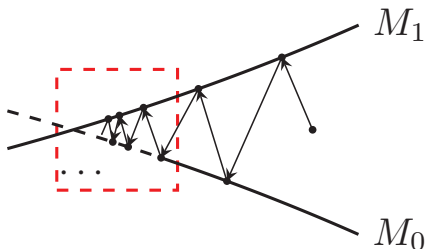


Illustration of alternating projections with input constraints

#3 Constraint-aware ILC via alternating projections

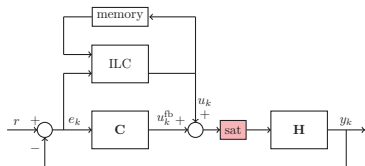
- **Alternating projection problem** ← **ILC design problem**
find two points minimizing the distance between

$$M_1 = \{(e, u) \in H : e = r - y, y = Gu\}, \quad (27)$$

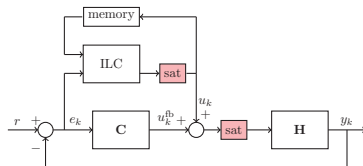
$$M_0 = \{(e, u) \in H : e = 0, u \in \Omega_{\text{ff}}\}, \quad (28)$$

- **Challenges**

- How to settle Ω_{ff} with respect to Ω ? (**Soft constraints**)
- How to analyze the learning efficiency?



Traditional ILC under constraints



Constraint-aware ILC

#3 Constraint-aware ILC design

- **Constraint-aware ILC design**

- **Projection implementation** → **Minimizing the cost function**

$$\min \|z_{k+1} - z_k\|_{H_C}^2 = \min_{u_{k+1} \in \Omega_{\text{ff}}} J_{k+1}(u_{k+1}). \quad (29)$$

- **Define the Hilbert space H_C :**

$$(e, u) \in H_C = \ell_2^m [1, N] \times \ell_2^l [0, N-1], \quad (30)$$

$$\langle (e, u), (e, v) \rangle_{\{Q, R\}} = e^T Q z + u^T R v, \quad (31)$$

$$\|(e, u)\|_{\{Q, R\}} = \sqrt{\langle (e, u), (e, u) \rangle_{\{Q, R\}}}, \quad Q \succ 0, R \succeq 0. \quad (32)$$

- **Constraint-aware ILC update law**

$$u_{k+1} = P_{\Omega_{\text{ff}}}(f(P_{\Omega_{\text{ff}}}(u_k), e_k)), \quad (33)$$

where $P_{\Omega_{\text{ff}}}(\cdot)$ is the projection operator and $f(\cdot)$ is the solution of (29).

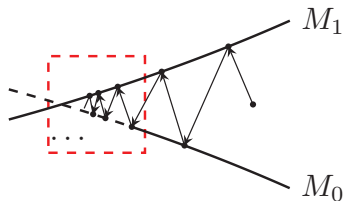
#3 Constraint-aware ILC analysis

- **Learning efficiency analysis**

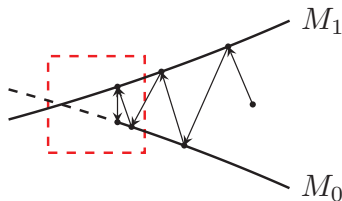
Theorem 3.1

Given the constraint set Ω , applying the constraint-aware ILC (33) yields the tracking error e_k **converging with at most $\mathcal{K} + 1$ trials** under actuator saturation constraints, where for any initial point $z_0 = (e_0, u_0)$ in H_C and some $\alpha \in (0, 1)$,

$$\mathcal{K} = \left\lceil \log_{1-\alpha^2} \left(\frac{\text{dis}(M_1, M_0)}{\text{dis}(z_0, M_0)} \right) \right\rceil. \quad (34)$$



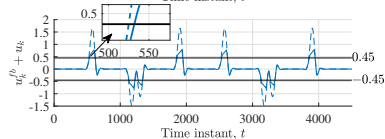
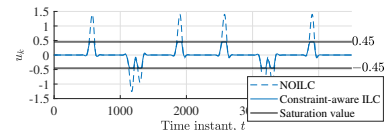
Traditional ILC under constraints



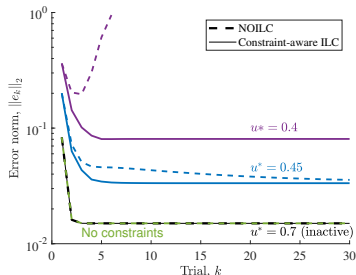
Constraint-aware ILC

#3 Case study

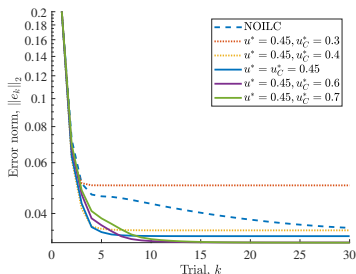
- **Simulation results**
 - Stabilizing feedback controller
 - Compared to NOILC
 - Input profiles
 - Different choice of Ω_{ff}



Input profiles



Simulation error norm



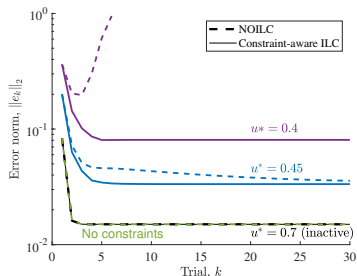
Different Ω_{ff}

#3 Case study

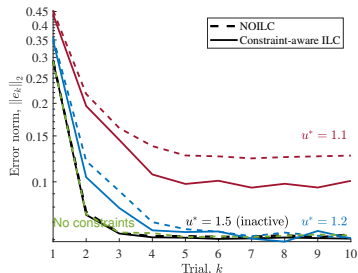
- **Simulation results**
 - Stabilizing feedback controller C
 - Compared to NOILC
 - Input profiles
 - Different choice of Ω_{ff}
- **Experimental results**
 - Desktop printer



Desktop printer



Simulation error norm



Experiment error norm

#3 Summary

- **Advantages**

- Restrictions on the learning of ILC **against instability**
- Constraint-aware design for **improved learning efficiency**

- **Insights**

- Indirect ILC architecture for constraint-aware design
- Handling ILC input constraints in practice
- Linear design for non-linear dynamics (constraint non-linearity)

- **Application scenarios**

- Piezo-stepper actuator for nano-manufacturing
- Upper limb rehabilitation
-

- 1 Iterative learning control
- 2 Varying trial length problem
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- 4 Conclusion and Future work

- **Conclusion**

- Optimal ILC for constrained systems with varying trial lengths
- Constraint-aware ILC for practical input constraints
- Improved learning efficiency via **alternating projections**

- **Future work**

- Non-linear systems
- Direct data-based perspective
- Reinforcement learning-enabled design
- Practical applications

Thank you!